Section 12.4: The Cross Product

Things we'll go over today...

Section 12.4: The Cross Product

- 2x2 and 3x3 determinants
- Definition of the Cross Product
- Some results on the Cross Product
- Geometric interpretation of the Cross Product
- Properties of the Cross Product
- Triple Products
- Torque

1. 2x2 and 3x3 Determinants Given a 2x2 matrix $\begin{bmatrix} a & b \\ c & d \end{bmatrix}$, its <u>determinant</u> is the number given by...

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} \equiv ad - bc$$

$$\underline{\text{Ex 1}}: \text{ Find} \begin{vmatrix} 5 & 4 \\ -2 & 3 \end{vmatrix}$$

1. 2x2 and 3x3 Determinants

Explain 3x3 determinants...

$$\underline{\text{Ex 2}}: \text{ Find} \begin{vmatrix} -1 & 4 & 0 \\ 2 & 2 & 3 \\ 4 & 1 & -5 \end{vmatrix} \text{ (twice)}$$

2. Definition of the Cross Product

Given 2 vectors $\vec{a} \& \vec{b}$, the goal is to come up with a vector perpendicular to both. One way of doing this is with the cross product...

<u>Def</u>: The <u>cross product</u> of 2 vectors $\vec{a} = \langle a_1, a_2, a_3 \rangle$ & $\vec{b} = \langle b_1, b_2, b_3 \rangle$ is the vector ...

$$\vec{a} \times \vec{b} \equiv egin{bmatrix} m{i} & m{j} & m{k} \ a_1 & a_2 & a_3 \ b_1 & b_2 & b_3 \end{bmatrix}$$

where you must expand along the 1st row.

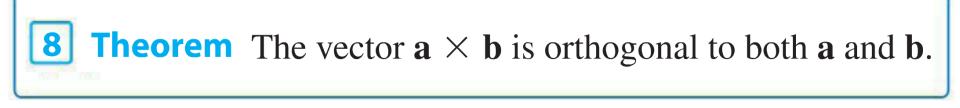
<u>Note</u>: The cross product is only defined for vectors in V_3

2. Definition of the Cross Product

<u>Ex 3</u>: Find the cross product $\vec{v} \times \vec{w}$ of the vectors $\vec{v} = <5, 2, -1 > \& \vec{w} = <4, -3, -7 >$

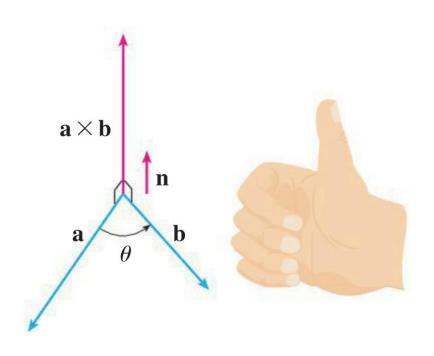
<u>Ex 4</u>: Find the cross product $\vec{a} \times \vec{b}$ of the vectors $\vec{a} = 2i - 6j \& \vec{b} = 3j + k$

3. Some Results On The Cross Product



<u>Proof</u>: ...

More specifically... <u>Right Hand Rule</u>

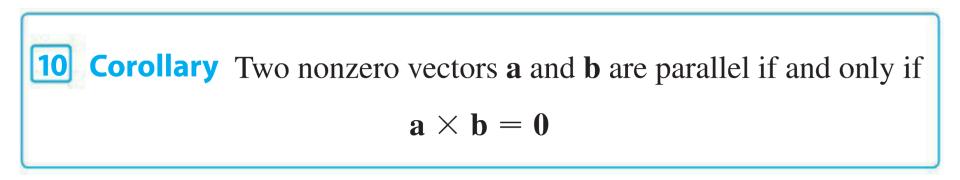


3. Some Results On The Cross Product

9 Theorem If θ is the angle between **a** and **b** (so $0 \le \theta \le \pi$), then

$$\mathbf{a} \times \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \sin \theta$$



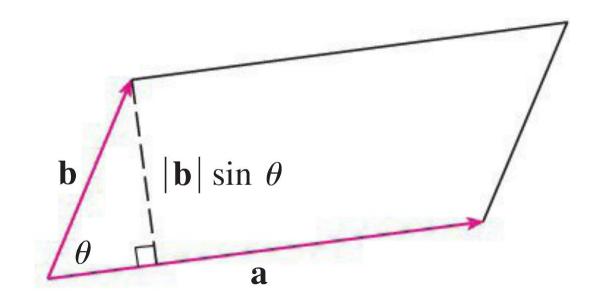


<u>Proof</u>: ...

4. Geometric Interpretation of the Cross Product

The length of the cross product $\mathbf{a} \times \mathbf{b}$ is equal to the area of the parallelogram determined by \mathbf{a} and \mathbf{b} .

<u>Proof</u>: ...



4. Geometric Interpretation of the Cross Product

Ex 5: Find a vector that is perpendicular to the plane that passes through the points P(3,2,0), Q(-1,5,2), & R(-2,1,-2)

4. Geometric Interpretation of the Cross Product

<u>Ex 6</u>: Find the area of the triangle with vertices P(3, 2, 0), Q(-1, 5, 2), & R(-2, 1, -2)

5. Properties of the Cross Product

$$\mathbf{i} \times \mathbf{j} = \mathbf{k}$$
 $\mathbf{j} \times \mathbf{k} = \mathbf{i}$ $\mathbf{k} \times \mathbf{i} = \mathbf{j}$ $\mathbf{j} \times \mathbf{i} = -\mathbf{k}$ $\mathbf{k} \times \mathbf{j} = -\mathbf{i}$ $\mathbf{i} \times \mathbf{k} = -\mathbf{j}$

Prove some of these...

5. Properties of the Cross Product

11 Properties of the Cross Product If a, b, and c are
vectors and c is a scalar, then
1.
$$\mathbf{a} \times \mathbf{b} = -\mathbf{b} \times \mathbf{a}$$

2. $(c\mathbf{a}) \times \mathbf{b} = c(\mathbf{a} \times \mathbf{b}) = \mathbf{a} \times (c\mathbf{b})$
3. $\mathbf{a} \times (\mathbf{b} + \mathbf{c}) = \mathbf{a} \times \mathbf{b} + \mathbf{a} \times \mathbf{c}$
4. $(\mathbf{a} + \mathbf{b}) \times \mathbf{c} = \mathbf{a} \times \mathbf{c} + \mathbf{b} \times \mathbf{c}$
5. $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}$
6. $\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \cdot \mathbf{c})\mathbf{b} - (\mathbf{a} \cdot \mathbf{b})\mathbf{c}$

Prove some of these...

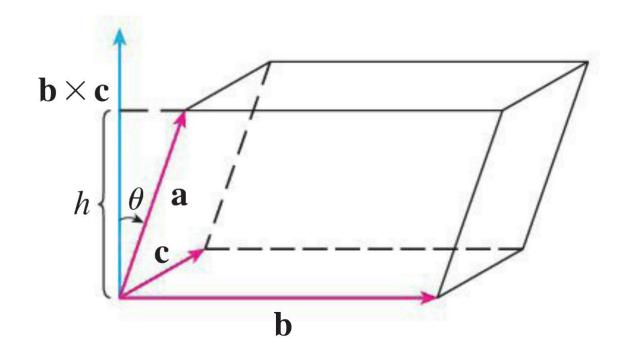
<u>Def</u>: If \vec{a} , \vec{b} , & \vec{c} are vectors in V_3 , the scalar $\vec{a} \cdot (\vec{b} \times \vec{c})$

is called the <u>scalar triple product</u>.

<u>Formula</u>: If $\vec{a} = \langle a_1, a_2, a_3 \rangle$, $\vec{b} = \langle b_1, b_2, b_3 \rangle$, & $\vec{c} = \langle c_1, c_2, c_3 \rangle$, ...

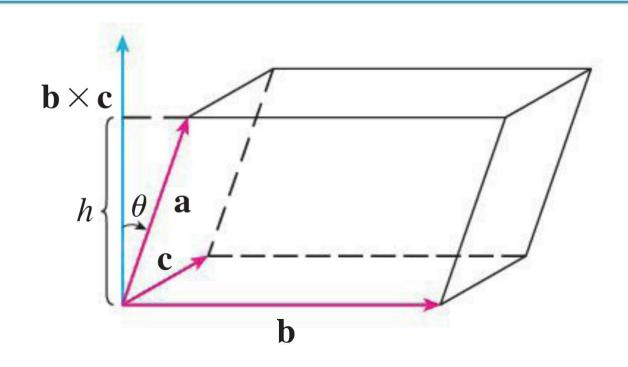
$$\vec{a} \cdot \left(\vec{b} \times \vec{c}\right) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

<u>Geometric Interpretation</u>: $\left| \vec{a} \cdot \left(\vec{b} \times \vec{c} \right) \right|$ is the volume of the parallelepiped determined by the vectors \vec{a} , \vec{b} , & \vec{c}



14 The volume of the parallelepiped determined by the vectors **a**, **b**, and **c** is the magnitude of their scalar triple product:

$$V = |\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})|$$



Ex 7: Find the volume of the parallelepiped determined by the vectors $\vec{a} = < 2, 5, -1 >$, $\vec{b} = < 1, 1, 1 >$, & $\vec{c} = < 4, -2, 1 >$

<u>Ex 8</u>: Show that the vectors $\vec{a} = <1, 4, -7>$, $\vec{b} = <2, -1, 4>$, & $\vec{c} = <0, -9, 18>$ are coplanar.

<u>Def</u>: If \vec{a} , \vec{b} , & \vec{c} are vectors in V_3 , the vector $\vec{a} \times (\vec{b} \times \vec{c})$

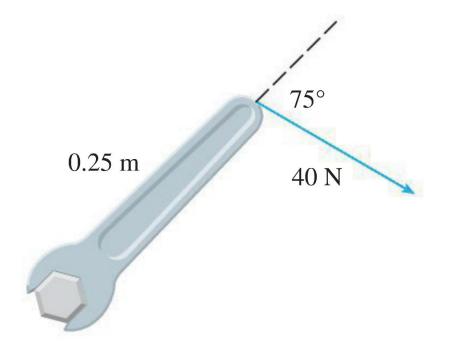
is called the <u>vector triple product</u>.

<u>Def</u>: Suppose a rigid body is free to rotate about a point (called the pivot). If \vec{F} is a force applied to another point P on the rigid body in an effort to make the rigid body rotate, and if \vec{r} is the vector whose tail is the pivot point and whose head is the point P where the force is being applies, then the <u>torque</u> applied to the rigid body about the pivot is the vector $\vec{\tau}$ defined by...

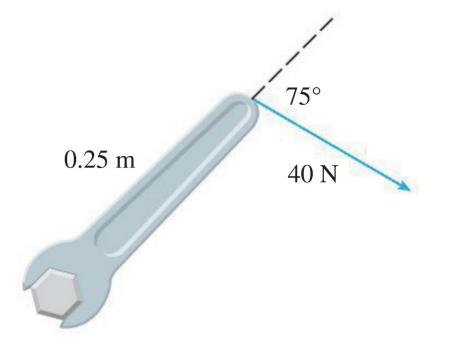
$$\vec{\tau} \equiv \vec{r} \times \vec{F}$$

$\underline{\text{Def}}: \qquad \vec{\tau} \equiv \vec{r} \times \vec{F}$

<u>Note</u>: You can think of torque as a force of rotation (even though torque is not a force)



Ex 9: A bolt is tightened by applying a 40 N force to a 0.25 m wrench as in the picture below. Find the magnitude of the torque about the center of the bolt.



Ex 10: A bicycle pedal is being pushed by a 60 N force as shown in the picture below. The shaft of the pedal is 18 cm long. Find the magnitude of the torque about the point P.

